

TRAPPLE Domino

Playing materials

- 56 triangular dominoes
- 4 playing trays
- 1 score pad
- 1 textile bag
- 1 game instruction

Aim of the game

Each player attempts to be the first to get rid of all their dominoes or to get the highest score. As soon as one player has 300 points or more the game ends and the player with the most points wins the game.

Getting ready to play

The dominoes are put face down on the table and shuffled. Then each player gets:

- 2 players = 10 dominoes each,
- 3–4 players = 8 dominoes each,
- 5–6 players = 6 dominoes each.

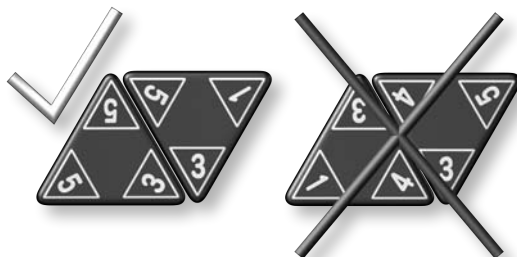
Players should put their dominoes on their playing trays so that the other players cannot see what they have. The remaining dominoes stay face down on the table within easy reach of each player.

Instructions for the game

Each domino has a value which is the sum of the individual numbers on the face of the domino. For example the domino with the numbers 5, 4, 3 on the face has a value of 12. The player with the domino which has the highest value made up of **three identical numbers** starts the game by putting this domino in the middle of the table. If none of the players has a domino with three identical numbers on it, then the player with the domino which has the highest total value starts.

The player who starts immediately gets the value of the domino plus a bonus of 5 points.

Then the game carries on in a clockwise direction. The next player can put down a domino next to the dominoes already on the table as long as the domino has the correct values. This player also gets the value of the domino played. A domino can be played if both numbers match the numbers on the domino it is placed next to (see illustration).



If players cannot put down a matching domino or do not want to then they must pick up dominoes from those on the table up to a maximum of three. If one of the dominoes picked up matches then it may be played immediately. Then it is the next player's turn. For each domino a player has to pick up, a penalty of 5 minus points must be recorded. If the third domino picked up still doesn't match, it is the next player's turn. If there are no more dominoes to pick up, then the player who would have had to pick up a domino is penalised with an additional 5 minus points and it is the next player's turn.

End of the round

The player who is the first to play all of the dominoes he or she picked up ends the round and gets 20 extra points. This player also receives the total number of points on the dominoes which the other players had not managed to play, as a bonus. The other players do not get any minus points.

If it happens that there are no more dominoes which can be picked up and no player can play a domino, the round ends too. In this case the player with the least number of points on the remaining dominoes receives the total number of points from all the other players as bonus points. However, the remaining points which this player has are then included as minus points. In this case the player does not receive 20 extra points.

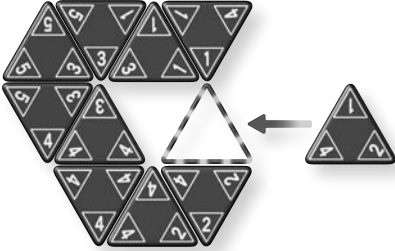
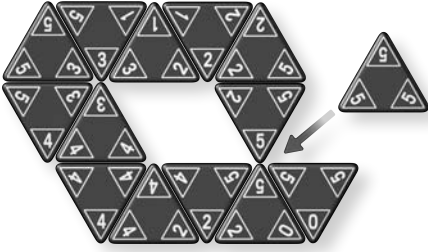
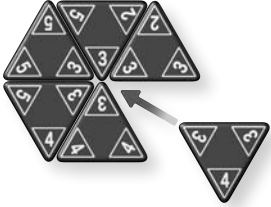


Value 12

Extra points:

Extra points can be gained in the following 5 ways.

These are added on to the actual value of the dominoes played:

| | |
|--|--|
| Playing the starting domino | 5 points |
| Ending a round (playing the last domino) | 20 points |
| Forming a bridge A bridge can be formed if a domino is played which matches on the one side and also touches (with its point) the opposite side. | 30 points  |
| Playing a double connection A player receives these points if the domino matches up on two sides. | 25 points  |
| Forming a hexagon A player who forms a hexagon receives 50 points. But not the points for a double connection. | 40 points  |

End of the game

When one player has 300 points or more at the end of a round. The game is then over. The player with the most points is the winner.

Triple Domino – Solitaire

Triple Domino can also be played alone of course. First, a face-down domino is chosen at random and played as a starter. The first domino must then be

played against this domino. The rules described above remain the same.

Points are recorded in the solo version too. The aim is to improve your own score. In order to be able to compare the point totals better, the number of dominoes which can be picked up should be limited (e.g. 20 dominoes).