



GB Instructions – Win the game and hitch a ride with the AirShip!

The players start on the first square and finish on square 100. Choose a token. Roll the die and move your token as many steps as the value on the die. If your token ends up on the same square as a slide top, you must slide down the slide and finish on the square at the bottom of the slide. If you end up at the bottom of a ladder you climb upwards and place your token at the top of the ladder. If you are really lucky you can climb from square 28 to 84 in just one move! If you end up on a square in the middle of a slide or a ladder, nothing happens.

The winner is the first player to reach square 100.

Contents: Game board, 4 tokens and a die.

Have fun!

SE: Varning! Kvävningsrisk. Rekommenderas ej till barn under 3 år pga. smådelar.

DK: Advarsel! Kvælningsfare. Ikke egnet til børn under 3 år, da smådele kan sluges.

NO: Advarsel! Kvelningsfare. Ikke egnet for barn under 3 år på grunn av små deler som kan sitte fast i halsen. **IS:** Viðvörun! Köfnunarhætta. Ekki ætlað börnum yngri en 3ja ára vegna smáhluta sem valdið geta köfnun.

FI: Varoitus! Tukehtumisvaara. Ei sovi alle 3-vuotiaille lapsille pienten osien takia.

GB: Warning! Danger of choking. Not suitable for children under 3 years of age because small parts may be swallowed.



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