

RICHARD GARFIELD KING of TOKYO™

HALLOWEEN™



It's Halloween and you're invited to the party! Please dress up appropriately to welcome the two newcomers: the unnerving Pumpkin Jack and the terrifying Boogie Woogie!

Both of them come with Evolution cards that have some tricks in store!

CONTENT

- 1 rulebook
- 16 Evolution cards
- 1 Pumpkin Jack monster board
- 1 Boogie Woogie monster board
- 2 cardboard figurines and stands
- 6 Halloween dice
- 12 Costume cards



SETUP

- **COSTUME** cards are a new type of Power card for *King of Tokyo* but have a different back.

Players begin play with a **COSTUME** card. Every player draws 2 **COSTUME** cards and chooses one to place in front of them. Extra **COSTUME** cards are shuffled with the Power card deck.

- **Evolution cards** let you play King of Tokyo with upgraded Monsters! Pumpkin Jack's and Boogie Woogie's Evolutions work exactly like the Evolutions in *King of Tokyo: Power-Up!* To play with Evolution cards, you need to have this expansion.

COSTUMES

A **COSTUME** card is a Power card and is played, like **KEEP** cards, in front of the player who bought it. However, **COSTUME** cards are not **KEEP** cards and are therefore not affected by cards

COST


NAME



TYPE

EFFECT

that interact with **KEEP** cards like *Mimic* or *Metamorph*.

- **There is no limit to the number of **COSTUME** cards you can have** at the same time. Yes, Gigazaur can become a Zombie Princess!
- **You can steal **COSTUME** cards from other Monsters:** when you roll at least , you can steal one or more **COSTUME** cards from each Monster you damaged. To do so, you must pay them the ⚡ cost on the **COSTUME** cards you stole.
- **Stealing a **COSTUME** card does not negate any loss of ♥.**

DETAILS OF EVOLUTION CARDS

NAME OF THE MONSTER

Shows the Owner of the Evolution.

TYPE OF EVOLUTION



SPECIES

Every Monster belongs to a different species.
Boogie Woogie and Pumpkin Jack belong to Halloween.
They are used with variants and tournaments.

NAME AND EFFECT OF THE EVOLUTION

GIFT EVOLUTION

Gift Evolutions are a new type of Evolution that Monsters might receive during the game.

- **Play them directly from your hand** on a Monster you made lose ❤️ with 🖐️.
- **They stay in front of the player** like Permanent Evolutions.
- **A Monster can give a Gift Evolution to another Monster** when they make them lose ❤️ with 🖐️.
- **The Owner of a Gift Evolution** is always the Monster whose name is written on the Gift Evolution.
- **The effect targets the Monster who has the card in front of them**, unless that Monster is the *Owner* (and therefore immune).

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– Richard Garfield.

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