



ENGLISH

Age: 6 years and up
Players: 2 – 5



PRESENTATION

Are you ready to be the quickest to find the letters and write with them? Find the letters that make up your word before anyone else and you will win the game.

CONTENTS

48 word cards
150 letter tokens



HOW TO PLAY

AIM OF THE GAME

Be the first player to find and collect all the letters you need for your word.



PREPARATION

Place all the letter tiles face up in the centre of the table within easy reach of all the players. Put the word cards in a pile at the side, face-down.



HOW THE GAME WORKS

WORDS conta com três modos de jogo para colocar à prova de forma divertida a vossa rapidez e capacidade de observação.



1. QUICK WORDS

The youngest player is appointed the game master and deals a face down word card to each player starting with themselves. Then they say "3, 2, 1... GO!" to start the round. All the players turn their cards over and, all at the same time, search the middle of the table to find the letters they need to make their word.

When a player finds one of the letters they need, they take it and put it underneath their word card in the correct position. When a player finishes their word, they must read it out loud, they win that card and are appointed game master for the next round.

All the players put their letter tokens back in the centre of the table and receive a new word card for the next round. If the person who read out their word got any letters wrong, they are eliminated from that round and the others keep playing until someone completes their word correctly.

The game continues in this way until one of the players completes 5 words and wins the game.



2. WORD HUNTER

The game is played in the same way as "Quick Words" but when a player completes their word, they immediately draw a new card and continue to search WITHOUT returning the letters they have already taken.

When a player thinks that one of the letters needed to complete their word is missing from the centre of the table they say "Stop!" and the game is stopped to check if this is the case. If one of the letters is actually missing, the card being prepared is "finished" and the game ends. If the player has made a mistake, they must return one of their finished cards and play continues.

The player who has finished the most cards at the end of the game wins.



3. GROWING WORDS

Before starting to play, each player takes a card with a 5-letter word, a 6-letter word, a 7-letter word and an 8-letter word and places these face up in front of them in a pile in order, with the shortest word on the top and the longest word at the bottom. The youngest player announces the start of the game by saying "3, 2, 1... GO!" and, at the same time, all the players start looking for the letters they need to make the word on the top card in their pile. When a player completes their top word, they read it out loud, put the letters back in the middle of the table and reveal the next card.

The game continues in this way until one of the players completes the 8-letter word and wins the game.

